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Na remote for dune hd

Dune Control is a new mobile app for iOS and Android mobile devices for remote control of dune HD media player. Features Dune control has the following key features: Remote: Completely replaces the standard IR remote control. Use Wi-Fi to connect to your local network. Automatically detects dune HD devices on your local network. Control multiple dune HD devices and switch between them easily. Find and select media content through the Dune UI, which appears directly on your mobile device. Access local and network sources, favorites, recent, my collections, movies, dune HD PHP plugins, and more. The menu displayed on the mobile device mirrors the menu displayed on the TV screen. Use the native keyboard on your mobile device to type text in the text field in the dune UI. Photo Viewer Mode: View photos on dune HD devices on mobile devices, controlled photo slideshows. Controls playback (play/pause, stop, before/after, playback location, volume). Full supported model and firmware version features (including the 4000s and now playing) are only available for the latest generation of Dune HD media player models (starting with Dune HD Neo 4K) and are only available when using the latest firmware version (190330_0254_r13 or the latest version). Limited functionality (remote only) is available on all Dune HD media player models with all firmware versions. How to install your iOS device: Install the Dune Control app from the App Store. Android Device: Install dune control application on Google Play. Download and install the APK file. Log Update 3 Changes (190328_2127.apk Firmware Version 190330_0254_r13) (First Official Version): Now Playing: Added automatic scrolling of text strings that are too long. Now Playing: Add BACK icon in the upper left corner - Another convenient way to switch to the Finder tab. Now Playing: Cover images that are too small now visually increase to fit the available space. Now Playing: When you drag a volume control, the actual (iso) volume level is displayed immediately. Navigation: Added automatic scrolling of text strings that are too long in the title bar. The user displays (blank) text in a blank folder. 44: Handle the scroll position more correctly after changing direction. Add Remote: Add automatic repeat function: Press the button and press the repeat button (arrow, REW/FWD, P+/P-, V+/V-button support). Remote: Pressing the button now works faster (press the button, not release the button). Remote: Bugfix: REW/FWD button mixed with PREV/NEXT. Settings: Bugfix: In some cases, you can reset the IP address text field. General: Optimization of network communication between mobile apps and dunes. General: Mobile apps now detect changes to dune UI state faster and smoother. General: Improved handling of network errors. General: Improved handling of app transitions in background mode and processing Lock/unlock your mobile device. General: Visual flicker is reduced when the app is launched. General: The app icon has been updated. Other minor modifications are incorrect. Update 2 (190301_1357.apk, firmware version 190301_1357_r13) (alpha version): A lot of bug fixes. Added support for more screens, menus, and dialogs that were previously not supported in mobile apps. More complete support for Photo Viewer: Added the ability to conveniently scroll through photos in the current playlist by dragging the current photo left/right. Simple support for zooming photos (using mobile screens only) (use double taps to exit zoom mode). Improved handling of Android apps: When you enter the Android app, the remote tab is automatically displayed; The Navigator tab is displayed again when returned by the Android app. When you start playing media while the Android app is active, the Android app is applied to the background and the media player is displayed. Improved processing of screen savers: Tasks in your mobile app (navigation, playback, etc.) stop the screen saver and reset the timer. Improves the handling of UI elements that do not fit the width of the screen, such as controls on the installation screen. Fixed navigation buttons (left/right/up/down) not working through IP control in mouse emulation mode. Update 1 (190211_1700.apk, firmware version 190210_0252_r13) (alpha version): Support for folders with a large number of items has been added and all items (via scrolling) can be accessed from all items (file browser, movies, plug-ins, etc.) (previously only the first 36 items were accessible). Added text editing support for all places in the Dune UI where text can be entered/edited (dialog boxes, settings, file renaming, and so on). Add simple support for photo viewer: current photo, play/PAUSE/STOP/PREV/next button, swipe left/right on the current picture and not PREV/NEXT. The Photo Viewer status is displayed on the Finder tab, and Now Playing can be used to control background music playback. Full Blu-ray menu playback mode Improvement: PLAY/PAUSE/STOP/PREV/NEXT button, show current playback position (time request is not supported). Improved support for movie information Kartina.TV (movies, movies, movies, plugins). Added support for a variety of screens, menus, and dialog boxes (Cameraa.TV/Search, Kardashian.TV/Start, Settings/Video, etc.) that were previously not supported in mobile apps. Addressed an issue with the tab view type for dune UI skins. Various fixes and improvements to the mobile app. Feedback you can send bug reports and suggestions to the following email address: Support _at dune-hd.com_ Privacy Policy privacy policy for dune control applications is available here. • HDR10+, YouTube 4K HDR (models of the latest RTD1619 and RTD1395 processors) • Blu-ray 4K menu (best-in-class Blu-ray menu implementation, full seamless branch support) • HD audio, 3D video • Convenient dune HD UI, full movie catalog and automatic movie collection • Stable Linux-based Dun HD HD OS • Stable Linux-based Dunn HD OS • Stable Linux-based Dung HD OS • Stable Linux-based Dun HD OS • Stable Linux-based Dun HD OS • Stable Linux-based Dun HD OS • Add Stableer Linux-based DunHD HD OS • Add Stablely Linux-based Dun HD OS • Dun HD OS for Stabilizer • Add Stable Linux-based Dun HD OS • Stable-based Dun HD OS • Stable Based Dun HD OS • Add Stablely Vigo HD OS • Stabilizer Linux-based Dun HD OS • Stable Linux-based Dun HD OS added • Stableri-based Dun HD OS • Stablearily Boiling HD OS • Android Dune HD Mobile App (iOS and Android) Apk Download » Video Player » Dune HD Pro Apk Update for Me Remote: Dune HD Pro for Control Lemoto Para and Dune HD (Base/Prime/Smart/Max/Lite/TV/Connection/Solo/Duo) and . Download Allfreeapk.com remote for dune HD Pro Apk for free now. Dune HD Pro apk is a free video player apk for Na Remote Android. The latest version of me remote for Dune HD Pro Apk is published in 3.0.10 and published at 20-05-03. More than 1000 users download this app. I have no concerns about dune HD Pro Apk for remote control. Na remote no ads apk for dune HD pro. I have a remote control for Dune HD Pro Apk no social sdk. Este Essian Control Remoto Intuitibo Para Los Rifrofioz Multimedia 'Dune HD' (Sand HD Base / Prime 3.0, Dune HD Intel D1 / B1 / H1, Sand HD Max, Dune HD Lite 53D, Sand HD TV-101, Dune HD TV-301 El Dune HD TV-102, Dune HD TV-303D, Dune HD Connection, Dune HD Solo, Dune HD Duo o Model os más nuss). Lleva tu música contigo echándola por su androide, 'Dune HD' o dispositivos UPnP / DLNA. Capaz de Gestio y cambiar entre múltiples 'Sand HD', los dispositivos UPnP / DLNA dentro de la misma red Wi-Fi LAN.'Na remoto para Dune HD' le permite:- navegar por los archivos de audio, vídeo y fotografía locales y remotes.- reducer archivos de audio a nivel local, vío o fío o fío eita@ vídeo y fotografía local y remote a Duna, UPnP / disposetivo (s) de DLNA-búsqueda de un archivos de mdios del dispositivo local y red local-gestiar la cola de lista de repuccirodón en varios disposea simultanea - mover lista de reproducción actual de un disposetivo a otro-controlar de forma remotea la reproducción-volumen de control de forma remote-navegar, buscar y reprodor emosoras de radio por InternetNo requiere ningón software adicional ysin sin necesidad. App version: 3.0.10 Last updated: December 31, 1969 APK Size: 0MB App by: Me Multimedia Price: Paid Category: Video Player Content Rating: 4.1 Supported Android version: 4 .1 And up app package: na.remote.client.dune.pro Root: Buy an application you don't need: No get it on Google Play: Dune HD Pro Download Na Remote for NA Remote Finally DOWNLOAD HD Pro for Na Remote for Draw HD Pro HD version for Na Remote. Resolution: Make sure the player is connected to AC power. Wait at least 60 seconds before turning on the player. Problem: The player turns on, but there is no picture. Solution: If there are no pictures on the screen yet for 60 seconds after switching and the player power light is on, the player's video output parameters or video input from the TV/monitor/projector may not be correct. Make sure your device is properly connected (using the appropriate cable connected to the appropriate socket), try adjusting the video output settings using the MODE button in the RC. See Quick Settings for Video Output Mode. Issue: The remote control does not work or behaves improperly. Solution: Control section for proper operation of the remote control. Issue: The digital A/V output connection does not or does not work improperly (photos disappear or jump, etc.). This kind of problem is not compatible with some models and players with digital A/V output equipment. Everything is properly connected and configured, but the digital A/V output connection is not available at all. It periodically disappears or jumps pictures during video playback or operation of the file browser. Periodic warning of video mode changes during video playback or file browser operation on the TV/monitor/projector screen. Sound problems with TV sets (sound transmission via digital A/V output). Color bars or other strange effects on the screen. Note: The re-ization of the player's digital A/V video output when switching between the file browser and video playback (in the form of a few second delays before starting playback and returning to the file browser) is expected and normal player behavior with the current firmware version installed, and is performed with all digital A/V output equipment. This feature is not related to the above issues. Solution: First, determine if the problem is related to a digital A/V output connection: You want to use an analog connection to a TV/monitor/projector (such as a component). If the problem persists after switching to an analog connection, it means that it is not related to the digital A/V output, but to the TV/monitor/projector. Attempting to turn sound transmission on or off through the digital A/V output (player settings menu, sound settings section) has a significant impact on the situation. Try different settings for the video output: 480i/720p/1080i/1080p, 23.976/24/ 30/50/59.94/60 Hz. TV sets do not support some video modes or may be performed improperly. Changing to a different video mode that is compatible with your TV set can help you fix the problem. You should test this through a continuous scan of video mode. We recommend that you start with the lowest picture resolution. If possible, try a different digital A/V cable. If possible, change the player's digital A/V output equipment-to-machine-to-device mode. If possible, connect the player to another TV/monitor/projector or A/V receiver because the problem may be caused by equipment other than the player or digital A/V cable. If the problem persists, it is likely that the player is incompatible or partially compatible with certain digital A/V output equipment. Issue: The device is functioning improperly. Solution: Temperature requirements may not have been observed and internal components may have condensation. Remove the player from AC power. Wait for the condensate to evaporate, refer to the Safety Measures section, and then start using the player. You may need to reboot your device. Turn off the player, wait at least 60 seconds, and then switch on to Minutes. Some player features may not function or be used improperly due to certain media content, certain connected hardware, or certain player settings. Use different media content or connect different hardware to see if certain kinds of media content on a particular kind of connected hardware are causing the problem. Try adjusting the player settings. If possible, verify that the same features (same media content, connected hardware, and the same player settings) work well with other players in the same model. If you believe the player is operating improperly, please contact the automated service center. Problem: Stuttering of playback of high bitrate video files. Solution: For playback of high bitrate video files, please make sure that the player has enough (some spare) media data reading speed. The speed depends on the data storage drive. If you don't have enough reading speed, you're having playback issues like video and audio stuttering. To avoid this problem, we recommend that you save the file to your device to ensure the speed at which it reads best, and to play the file on that device. You can test the read rate for a specific file by selecting the file in the File browser, pressing the INFO button in rc, and selecting Read Test: The player determines the file read rate and displays information about the maximum read speed of this file. To ensure smooth playback of files, this speed must exceed the maximum file bitlay for some reservations. In some cases, some reservations may be sufficient to exceed the average file bit rate. While playing files on your hard drive, you can connect the player directly (especially if the hard drive is formatted as an EXT2 or EXT3 file system) to reach the maximum possible data transfer rate. Therefore, we recommend that you copy the problematic files to these hard drives. If the problem is not missing while playing on these hard drives, the problem is most probably caused by insufficient read speeds from previously used media sources. Besides, stuttering and other playback problems can be caused by certain properties of media files. For example, a file can be encoded in such a way that the decoder of the player is not fully compatible. Even if you are playing a file on a hard drive in direct attached EXT2/EXT3 format, you can still see if the file playback problem occurs by the file itself (the file is encoded as an error or the player is not compatible with these specific kinds of files). Issue: The selected file does not play, but the format seems to be supported by the player. Resolution: Several causes of file errors can cause problems. To remove this element, you may want to play the file with some software players installed in . If all of these players prove an error, this file may not be correct. The file encoding details. The player supports most of the most popular file formats (containers and codecs), but that doesn't mean that you usually play files of these formats encoded in any way. These files are created in violation of certain rules and can be played correctly with other software players on the PC, but Dune players cannot do this (because the hardware decoders in the player and/or player software are not designed for playback of these files). If you think the player is not playing the file or is not playing incorrectly, refer to the Report a problem section in this guide to attract the attention of firmware developers. Issue: Network folder cannot be accessed after network folder creation error. Solution: There are several reasons for this problem and it can be solved. The wrong type of network folder. Modify the folder by specifying the correct path. Connect to a Windows PC (2000, XP, or Vista) and specify an SMB if you're not familiar with NFS. Invalid IP address of the server. Verify that the IP address of the server is correct. You can find this information on your Windows PC in network connection properties. The network connection between the player and the server is incorrectly configured or disabled. Verify that the player and server are properly connected to the network (check the network cable connection). Make sure the player's network parameters are set correctly (Settings menu, Network section). Enter the Player Installation menu, system information section, and verify that the IP address line displays the correct IP address and is connected to the right of the IP address. If you're connecting to a Windows PC, first find the player's IP address (see installation menu, system information section). Then, on your PC: Start, run, and type on the command line: ping playeripaddress (for example, ping 10.0.0.3). If a successful transfer of packets is displayed, it means that the network connection between the player and the Windows PC is correct. The incorrectly specified folder name. Make sure you entered the correct name. If you're connecting to a Windows PC, the name of the shared folder can be found in the folder properties on your PC. Make sure the server is set up correctly (the folder required for access is open). Make sure that you can access the shared folder from another PC or other network device. Invalid user name/password (for SMB connections). You must enter the correct user name and password. Make sure that the shared folder with the password can be accessed from a PC or other network device that has a different user name. Issue: The network is not able to access storage devices connected to the player. Solution: There are several reasons for this problem and it can be solved. Mis-configured or disabled The connection between the player and the client PC. Verify that the player and client PC are properly connected to the network (check the network cable connection). Make sure the player's network parameters are correct (see settings menu, network section). Enter the Player Installation menu, information section, verify that the IP address shown is correct, and make sure that Connected is displayed to the right of the IP address. If you're connecting to a Windows PC, first find the player's IP address (see installation menu, system information section). Then, on your PC: start, run, and enter the command line ping playeripaddress (e.g. ping 10.0.0.3). If a successful transfer of packets is displayed, it means that the network connection between the player and the Windows PC is correct. The invalid IP address of the player. You must enter the IP address assigned to the current player. You can find this IP address in the Player Settings menu, System Information section. If you suspect that there is a problem with the player's hardware (for example, the player is broken), contact your reseller or authorized service center for warranty and repair services. If you want to report a common issue directly to the manufacturer that is not limited to a specific unit, such as certain kinds of media content or incompatibility of players with certain kinds of third-party hardware (manufacturers may attempt to resolve issues with future firmware updates or future player models), check here for technical support. In most cases, firmware recovery is possible in the case of a firmware upgrade conflict (for example, the player is turned off during a firmware upgrade). Perform the following steps: Place the firmware DFF file at the top level of the USB flash drive (we recommend that you use the same firmware version that you tried to install when the upgrade failed). Rename the firmware DFF file on the USB flash drive dune_firmware.dff. Turn off the player (using the player's power button). Connect the USB flash dune_firmware player with a .dff file. Just turn on the player. The player must detect the USB flash drive and automatically start the firmware recovery procedure. You must see recovery, CHK 0, CHK 1 ... CHK 99, REC 0, REC 1... REC 99, OK, EJECT storage and reboot on the front panel of the player. In error, the message ERR ... It is displayed in the player's front penalty. Possible error codes: ERR Ann, ERR Nn, ERR Cnn: problems with dune_firmware.dff (the file is invalid or broken, the file is the wrong player model, and the file cannot be read from a USB drive). ERR Dnn, ERR Enn: There is a problem copying data (for example, the USB drive was disconnected during data copying). Remove the USB flash drive from the player dune_firmware.dff file from the computer (do not connect the USB flash drive to the player when switching switches). On, otherwise, the player will try to recover the firmware again). Turn off the player (using the player's power button). Just turn on the player. The recovered firmware should be loaded in the usual way. Note: For Dune HD Ultra and Dune HD mini models, the firmware recovery procedure is different: put the firmware DFF file on the top level of the HDD attached to the player. Rename the firmware DFF file for the HDD dune_firmware.dff to .dff. Just turn on the player. The player must boot dune_firmware.dff file on the HDD's screen. Perform the usual firmware upgrade procedures. Turn off the player. Removes dune_firmware.dff files from hdd. Just turn on the player. The recovered firmware should be loaded in the usual way. How.

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